

CHARACTER: _____

BODY: _____
PERCEPTION: _____
SOCIAL: _____

AGILITY: _____
SMARTS: _____
BULLETS: _____

COMPETENCE: _____
RELIABILITY: _____
STRUGGLE: _____
INCOMPETENCE: _____

INJURIES AND DISEASE

POSSESSIONS

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

WEAPONS

ARMOR
